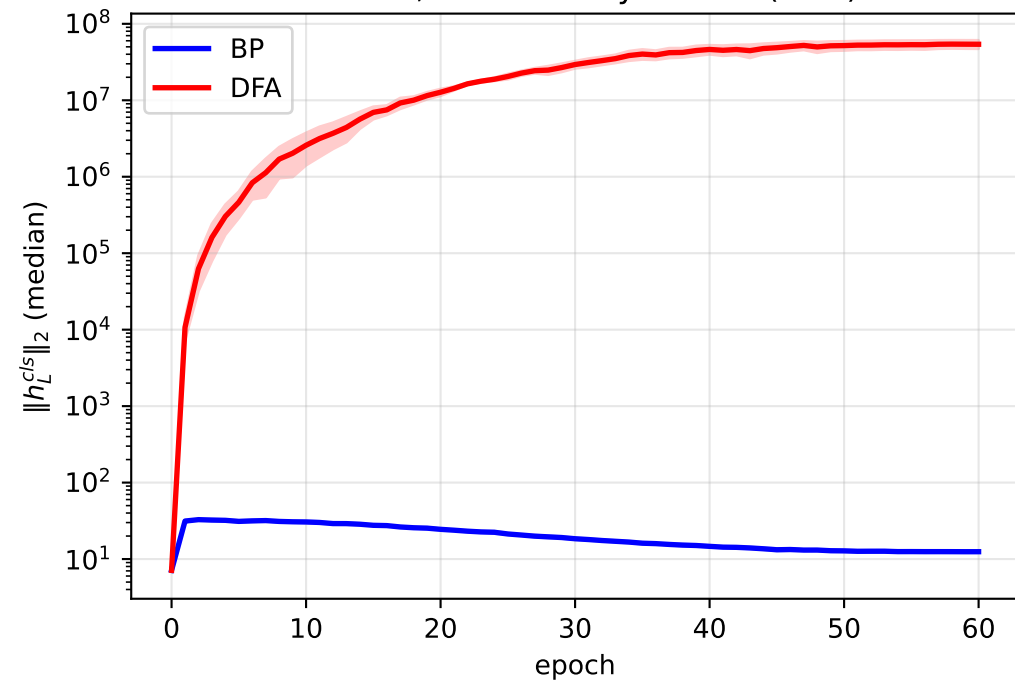


ViT-Mini, terminal LayerNorm (n=3)



ViT-Mini, terminal LayerNorm (n=3)

